**Router 1**

nft add table ip filterRouter1

nft add chain ip filterRouter1 chain1 { \

type filter hook input priority 0; policy drop; \

}

nft add rule ip filterRouter1 chain1 \

ip saddr 4.2.0.3 ip daddr 10.0.0.6 tcp sport >= 1024 tcp dport 3306 accept

nft add rule ip filterRouter1 chain1 \

ct state != new ip saddr 10.0.0.6 ip daddr 4.2.0.3 tcp sport 3306 tcp dport >= 1024 accept

nft add rule ip filterRouter1 chain1 \

ip saddr 10.0.0.2 ip daddr 4.2.0.3 accept

nft add rule ip filterRouter1 chain1 \

ct state != new ip saddr 4.2.0.3 ip daddr 10.0.0.2 accept

nft add rule ip filterRouter1 chain1 \

ip saddr 10.0.0.2 meta oifname "eth1" accept

nft add rule ip filterRouter1 chain1 \

ct state != new meta iifname "eth1" ip daddr 10.0.0.2 accept

**Router 2**

nft add table ip filterRouter2

nft add chain ip filterRouter2 chain2 { \

type filter hook input priority 0; policy drop; \

}

nft add rule ip filterRouter2 chain2 \

ip saddr 4.2.0.1 meta oifname "eth1" accept

nft add rule ip filterRouter2 chain2 \

ct state != new meta iifname "eth1" ip daddr 4.2.0.1 accept

nft add rule ip filterRouter2 chain2 \

meta iifname "eth1" ip daddr 4.2.0.3 tcp sport >= 1024 tcp dport 443 accept

nft add rule ip filterRouter2 chain2 \

ct state != new ip saddr 4.2.0.3 meta oifname "eth1" tcp sport 443 tcp dport >= 1024 accept